

Improv Rubric

Mastery	Superior	High	Good	Needs work	Not present
Voice	Projects voice throughout the duration of the scene. Supports voice with breath.	Projects voice but has moments when voice is unfocused or drops.	Can be heard but is not projecting voice. Using voice without projecting.	Voice drops out on occasion. Performer is not always in control of voice.	Voice is difficult to hear most of the time.
Offer/ yes and... / Accepting	Continues to make offers and keeps the scene going in an interesting way through using "yes and".	Makes some offers and keeps the scene going in an interesting way through using "yes and".	Makes few offers and keeps the scene going in an interesting way through using "yes and".	Makes some offers but does not utilize the "yes and" concept.	Does not make offers and does not utilize the "yes and" concept.
Objects	Has utilized several object with skill and specificity.	Has utilized few object with some skill and specificity.	Has utilized more than one object or has worked without skill and specificity.	Has utilized an object with skill and specificity.	Has not utilized object work during the scene.
Character	Has created an interesting distinct character and has maintained it throughout. Does not break character.	Created a distinct character and has remained focused, listens and does not break character.	Has created a character that is much like themselves and does not loose focus.	Is the process of developing a character or loses focus of the character during the scene.	Does not have a character or broke character or focus during the scene.
Energy	Player has energy throughout the scene and actively engages the audience.	Player has energy through most of the scene and engages the audience.	Player has energy through for part of the scene and somewhat engages the audience.	Player has low energy in the scene and attempts to engage the audience.	Player energy is below performance standards and does not reflect what has been practiced in class.
Foundation	Player works with an appropriate foundation including who,what, where and when.	Player works with an appropriate foundation but is missing one key components of the four requirements.	Player works with an appropriate foundation but is missing two key components of the four requirements.	Player tries to work with an appropriate foundation but has altered, left out or denied key components.	Player has not worked with a foundation.
Warm ups	Has focused during warm-ups.	Has somewhat focused during warm-ups.	Has partially focused during warm-ups.	Has been distracted during warm-ups.	Was unfocused, distracted or disruptive in warm-ups.
Total 70	10-9	8-7	6	5	4-0
<b>Total</b>					